



### Yeshiva High School Basketball League Rules

1. There will be four 10-minute quarters.
2. Time will stop for free throws and for the last 3 minutes of the fourth quarter.
3. Each team will have 2 timeouts per half.
4. Overtime will be 3 minutes of running time. If the game is tied after one overtime the result will be a tie.
5. Once a team commits 7 team fouls in a half the opposing team will enter the bonus :1 and 1 free throws.
- 5A. An offensive foul will be counted as a personal foul, but not as a team foul.
6. Once a team commits 10 fouls in a half the opposing team will enter the double bonus: 2 free throws.
7. If a player commits 5 fouls he will be disqualified for the remainder of the game.
8. If a team only has 5 players, the disqualified player may stay in the game, but any foul he commits will be a technical foul.
9. A technical foul or flagrant foul will lead to 2 fouls shots and possession for the opposing team.
- 9A. Arguing with refs, bad language, taunting, multiple delays of game are grounds for a technical foul.
- 9B. Aggressive / Dangerous fouls are grounds for a flagrant foul.
10. Multiple technical fouls by a player will result in his disqualification from that game and possible suspension from the next game.
11. All players that arrive before tipoff must play a minimum of 20 minutes. Any player that arrives after tipoff must play at least 15 minutes provided said player arrived before the start of the 2<sup>nd</sup> quarter.
12. There will be automatic stoppage time around the 5-minute mark each quarter to facilitate the substitutions.
13. A 3 second (offensive player) in the paint violation for the team with the ball will be enforced.
14. A 5 second violation will be enforced on a player that is holding the ball under duress without dribbling, passing, or shooting.
15. Over and back (court) violations will be enforced.
16. The team with the ball will have 10 seconds to cross half court.
- 16A. Backcourt defense is allowed.
20. There will be a 30 second shot clock for the final 3 minutes of the game.
21. All players must wear a Yarmulke. Caps will not be allowed for safety reasons.
22. If you know you will not be playing that motzei shabbos please let us know in advance.
23. The games will begin no later than 5 minutes after the scheduled start time. If both teams do not have 5 players by that time, the game will begin with a 4-4. If one team does not have 5 players by that time, the game will begin as a 5-4. If a team does not have 4 players, they will be forced to forfeit the game. This is why we implore you to let us know if you will not be attending the game. If we know in advance that a team will be missing multiple players, we will do our best to find replacements for that game.